RESOLUTION NO. 12

Submitted by the American Federation of Musicians (AFM) Local 99; the International Alliance of Theatrical Stage Employees (IATSE) Locals 28, B-20, 154, and 488; and the Screen Actors Guild - American Federation of Television and Radio Artists (SAG-AFTRA) Portland Local

Referred to Resolutions Committee

Use Of Entertainment Union Contracts

WHEREAS, the member unions of the AFL-CIO, and the AFL-CIO itself require union accommodations for all official gatherings; and

WHEREAS, all unions' building repair and renovations are undertaken by union contractors; and

WHEREAS, every union's printed material is generated by union printers; and

WHEREAS, union members in their personal lives consider union-made goods and services when they make their buying decisions; now therefore be it

RESOLVED that the OR AFL-CIO will work with affiliates to create a list of affiliate entertainment unions for affiliates to contact when seeking workers to fulfill a project; and be in further

RESOLVED that unions will consult with their entertainment union affiliates before contracting out work; and be it further

RESOLVED that the OR AFL-CIO will urge affiliates to make every best effort to use workers that work under the appropriate entertainment union contract when contracted out; and now be it finally

RESOLVED that writers, actors, announcers, musicians, dancers, singers, and other performers whose voices or likenesses are recorded or transmitted for use in Radio, Television, the Internet, other media outlets, or non-broadcast/educational projects work under the appropriate union contract; and that actors, musicians, dancers, singers, and other performers hired for convention functions, rallies, union parties, celebrations, and theatrical performances work under the appropriate union contract; and that stagehands, A/V workers, lighting, sound and staging as well as motion picture technicians, and content creators working on either live performances or recordings will work under the appropriate union contract.